Empowering Youth and Communities Through Art, Science and Technology

Talk by Agnes Chavez

Artist/Founder, STEMArts Lab, New Mexico, USA
SAP Lab residency program

**Wednesday
May 25th
17:30
Ciências.ULisboa
Room 6.2.48**

Free entrance
Open to the public

How can we create more humane and sustainable futures through art, science and technology? Can new media art be utilized to understand and communicate science concepts? What are the impacts of XR/VR technologies as a tool for creativity and social engagement?

Agnes Chavez, new media artist and educator, will share examples of her research and work which experiments with data visualization, Extended Reality (XR), sound and light to create participatory experiences that seek balance between science and art, nature and technology. She collaborates with artists and scientists to create sci-art installations and STEAM programming for schools, art/science organizations and festivals around the world. *www.agneschavez.com*

SAP Lab residency session in the context of "Animação e Ambientes Virtuais" and "Multimédia" courses of the Informatics Department: DI @Ciências.ULisboa, and LASIGE.

Organized by:
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